100% Service Presents.....

Eruption Roulette Strategy ©

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2566 Spins Table1			2566 Spins Table 2		
No.'s	Shows	Freq	No.'s	Shows	Freq
28	81	31.7	36	92	27.9
12	81	31.7	17	84	30.5
6	79	32.5	23	84	30.5
2	79	32.5	5	84	30.5
24	78	32.9	10	78	32.9
31	78	32.9	31	77	33.3
32	77	33.3	32	75	34.2
33	75	34.2	34	75	34.2
8	74	34.7	35	75	34.2
9	74	34.7	15	75	34.2
10	74	34.7	18	75	34.2
26	73	35.1	33	73	35.1
4	73	35.1	13	73	35.1
17	73	35.1	1	73	35.1
3	72	35.6	3	73	35.1
34	71	36.1	22	71	36.1
30	71	36.1	28	71	36.1
5	70	36.7	30	69	37.2
27	69	37.2	16	69	37.2
36	68	37.7	8	69	37.2
22	68	37.7	21	68	37.7
1	68	37.7	26	67	38.3
7	67	38.3	14	67	38.3
23	67	38.3	29	67	38.3
15	67	38.3	27	65	39.5
25	66	38.9	4	65	39.5
29	66	38.9	24	65	39.5
11	64	40.1	12	64	40.1
21	64	40.1	11	64	40.1
35	63	40.7	19	62	41.4
0	63	40.7	2	62	41.4
16	63	40.7	20	58	44.2
14	63	40.7	7	57	45.0
13	62	41.4	25	57	45.0
19	58	44.2	0	57	45.0
18	57	45.0	9	54	47.5
20	51	50.3	6	49	52.4

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2372 Spins Table 3

No.'s	Shows	Freq
4	90	26.4
7	81	29.3
14	75	31.6
0	71	33.4
16	71	33.4
3	71	33.4
8	69	34.4
13	69	34.4
19	69	34.4
24	68	34.9
22	68	34.9
2	68	34.9
35	67	35.4
33	66	35.9
21	66	35.9
30	65	36.5
27	65	36.5
15	65	36.5
36	64	37.1
20	62	38.3
6	62	38.3
9	62	38.3
23	61	38.9
31	61	38.9
12	60	39.5
18	60	39.5
25	60	39.5
5	60	39.5
26	59	40.2
28	59	40.2
29	59	40.2
10	55	43.1
11	55	43.1
34	54	43.9
1	53	44.8
17	52	45.6
32	50	47.4

2366 Spins Table 4

No.'s	Shows	Freq
23	80	29.6
13	79	29.9
30	77	30.7
1	76	31.1
34	74	32.0
2	72	32.9
4	72	32.9
3	71	33.3
15	71	33.3
10	71	33.3
24	71	33.3
0	69	34.3
21	69	34.3
8	69	34.3
22	68	34.8
7	68	34.8
29	67	35.3
11	66	35.8
19	65	36.4
36	64	37.0
14	64	37.0
5	62	38.2
35	62	38.2
20	60	39.4
31	59	40.1
6	58	40.8
12	58	40.8
26	57	41.5
27	57	41.5
33	57	41.5
28	56	42.3
25	53	44.6
16	52	45.5
9	51	46.4
32	51	46.4
17	45	52.6
18	44	53.8

Hello and let me introduce you to the ERUPTION STRATEGY.

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Take note of the above numbers.
They are taken from 4 separate single zero roulette wheels here in Australia.
They do not show much bias but if you look closely you will see a trend.

The first column is a list of the numbers on the wheel and they are in order of how often they came out over approx 2,500 spins.

Eruption Roulette Strategy ©

The ones that came out the most are at the top and they work their way down to the bottom to where the ones that came out the least.

The second column shows you how often each of these numbers came out and obviously the numbers decrease as you get down to the bottom.
The third column shows you the frequency rate in which each number came out.

On a perfect wheel the frequency rate would be 1 in 37 on a single zero wheel or 1 in 38 on a double zero wheel.

The casino only pays you out at 35 to 1, so any numbers that have a frequency rate of 35 or higher is where the casino are going to be making their money.

Knowing this, we now look at the area where the casinos are going to lose money and that is the numbers with a frequency of less than 35.

Looking at the 4 tables it averages out at, approx 12 numbers will fall below this level and show enough times to make a profit.

Take table 3 for example.
The top numbers are coming out 1 in 26.4 spins and 1 in 29.3 spins; approx every 28 spins they are hitting.

If a player was playing those 2 numbers continuously they would be making a profit of approx 8 units on each number every time they hit.

Lose 27 spins, then win and be paid out at 35 to 1 -- giving them 8 units profit.

Both numbers being played together would be a 16 unit profit every 28 spins on average.

The Golden Pyramid Roulette System was designed to take advantage of this theory.

The player had to collect a minimum of 800 spins off an individual wheel and then they would start playing the top numbers that had appeared.

Quite a task considering a 24 hour period at a casino can be filled with quite a few busy periods when the spin rate drops off.

I don't know about you but standing there for 800 spins is not very inviting.

I don't know about you but standing there for 800 spins is not very inviting.

It was a proven method though and has been documented in a few books on the game of Roulette over the years.

This now takes me back quite a few years now to when I first got interested in Roulette.

I will begin a few years from the start, when I had plenty of free time and I decided to investigate the Golden Pyramid System.

Eruption Roulette Strategy ©

Because we had been winning very consistently we decided to spend my birthday at the casino, win a lot, and then have a great day.

We knew which table we were going to 'hit', it was the best one of the four that we had been tracking, playing and winning on all week.

We entered the casino full of confidence and walked over to our lucky table.

We couldn't believe it!

It was a $2 table and all of a sudden they had changed it to a $5 table!

We now needed two and a half times the bank from which we had been playing!

We had enough back up, just, and decided to play anyway.

"They are not going to stop us from winning that easy, by raising the base bet," we thought!

We sat down to play and ordered our pile of $5 coloured chips, something we weren't used to playing with at the time.

Play started and it was going slow, our numbers weren't showing much.

We ended up cashing in more money as our pile of chips went down, and the play progressed at the same slow rate as previously.

It wasn't long before all our bank had gone!

Our biggest loss ever!

I had read in a book many years earlier that the casinos can swap wheels around to stop anyone taking advantage of them.

So to stop that happening to us, this week when we were winning big we got an identifying mark off each of the top wheels.

The one we had been playing that day had a scratch near the number 5

The one we had been playing that day had a scratch near the number 5.

As we stood up to leave the table I thought I would go over to the wheel to see if our mark was still there.

It was, but.....

...... it was now next to the number 25!!!

We couldn't believe it!

We went around to the other 3 wheels and each of their identifying marks were examined.

Eruption Roulette Strategy ©

They too had all moved to a different position on the central hub of the wheel.

I had read about the moving of the frets of the wheels to stop players taking advantage of bias wheels in the early 1900's, but here we are, the 1990's in an open to the public, respectable casino which is controlled by government standards.

This was now like 'the red rag for the bull'.

We knew they were tampering with the wheels, and so obviously trying to hide something.

For the next 2 years we put in a lot of research into what was going on.

We found that even though it was a 24 hour a day casino, during the night certain wheels were shut down.

It was also during the night certain wheels would under go maintenance every so often.

We found that our 4 wheels, which were together, would undergo their maintenance every second Tuesday night.

It was during this maintenance period, each wheel would have their frets adjusted an equal distance.

So if the pocket at number 5 was moved so that it is now at number 25, it has moved 12 spaces anti clockwise.

The other wheels would also be moved 12 spaces anti clockwise.

This happened every fortnight.

The amount one wheel would be adjusted then the others would be adjusted the exact same amount.

We also found that they never returned to the same position during the long period we were

We also found that they never returned to the same position during the long period we were tracking this.

Quite some doing that and obviously they were keeping very detailed records of what they were doing, it wasn't just down to luck that they never positioned the wheel in a previous position.

Anyway, we wanted our money back so we started to re draw the hot numbers on the wheel every time the wheel had been adjusted.

This worked!!

To explain this a little, lets say numbers around the 3 o'clock and 6 o'clock area had been the top ones, and we had a mark at the 12 o'clock position in the middle hub section of the wheel.

After the maintenance the mark is at the 9 o'clock position.

Eruption Roulette Strategy ©

This means what was the 12 o'clock position is now at the 9 o'clock position, so your good numbers that were at the 3 o'clock position will now be at the 12 o'clock position and the good numbers at the 6 o'clock positions will now be at the 3 o'clock position.

A little difficult to explain, but basically the casino can move the pockets to any position they want on certain wheels.

Not on all of the wheels, but definitely on the wheels where all the pockets are the same colour, usually red or green pockets.

Where the pockets are alternate red, black, red, black with a green zero, these cannot be adjusted.

Ok, so before we now played we would always see where our identifying mark was and if the wheel had been adjusted then we would just reposition our top numbers to their new positions.

On one Wednesday morning after the maintenance, we were first at the wheel as it was about to open.

We knew the previous top numbers, and after seeing how much it had been adjusted we repositioned the numbers on a piece of paper and prepared to play these now 'new' top numbers.

As play started we noticed a very well dressed East Asian guy, who we had never seen before, and was playing all our numbers and just a couple more with $10 chips.

We looked at each other!

He wasn't copying us, he already knew what to play.

Quite strange we thought!

Quite strange we thought!

Every time he got a win he would raise all his bets and after about half an hours play he cashed in with several thousand dollars profit.

How could he know what to play?

We were the ones doing the research and homework, yet straight after maintenance he knew exactly what to do.

We got the impression that maybe his friend 'upstairs' is in charge of security and maintenance and he was tipped off with what to play.

Who knows? But we just put it down to one of the mysteries of Roulette!

So that is the basics of what there is to know, and that you can win at roulette and people do.

We also found with our in depth research that the lower limit tables were the most biased in the casino.

Eruption Roulette Strategy ©

Over and over again we found this.

I think it is just so that the casino can guard themselves against having a high limit table exploited by a high roller, where a lower limit table can only accept a certain level of betting.

You will also find that the tables that the casino only open at busy times are also some of the best to target.

Before I go further, with regards to biased wheels, we played a wheel once with the Peak Performance Roulette 5 Strategy.

This wheel produced the most successful results that we ever recorded.

The next day the wheel was closed and the maintenance guy was doing some testing on it.

I noticed that he was checking the deceleration time of the wheel over a 9 minute period.

It looked totally normal, but he wasn't too impressed and a manager arrived and they got into some discussion about it.
They saw me watching from across the floor and they then put there hands over their mouths so that I couldn't lip read!

I just thought it was very funny.

Here we are, the big modern casino, the game of roulette that everybody says you cannot beat!

The wheel didn't open that day and the next morning it had been replaced!

The wheel didn't open that day and the next morning it had been replaced!

Right, enough of this, I could write a book about all my experiences.

The Eruption Strategy.

We are playing in a similar way to The Golden Pyramid but sooner.

You walk into a casino, and start to collect data off lets say 3 wheels.

We will be playing the first one to qualify.

Have a scorecard where you have a grid on the back with enough spaces to write the results of 30 spins down each column.

Write down all the results that are showing on each scoreboard, your casino might show the last 14, 16, 20, 24 numbers etc.. whatever, write them all down and then go for a drink or watch one of the other games.

There is no need to hang around and looking obvious.

If your eyesight is good do it from a distance.

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Take note if you ever see any errors in the results that are on the results board compared with what numbers are hitting, don't play that table unless you stand there and collect them spin by spin.

You will be there to collect 120 spins before you implement the Eruption Strategy.

You can start at 90 spins but the higher the number that you collect first, the better your advantage and results.

Your aim is to play the top 12 numbers that have shown on the wheel.

As you are writing down the results you can also put a dot next to the number that has hit if you have a picture of a roulette wheel on your casino scorecards.

This helps in identifying which numbers have hit the most.

As spin number 120 gets closer, I would pick out the wheel which looks like it will qualify first.

With about 10 spins to go I would stand behind players who are sat at the middle of the table.

This helps guard your spot and keeps others away from that area.

Hopefully, one of the players sat in these positions will lose their bank and get up and leave.

This is where you get in and take your place.

This is where you get in and take your place.

You probably are not quite ready and have a few more numbers to collect or you just want to prepare yourself for play, even so purchase 100 chips off the dealer and prepare to play.

If you are not ready to play the Eruption Strategy at that moment because you don't have 120 spins recorded or you are not yet settled, place six chips down on the table -- 1 chip on each six line.

You wont win anything and you will lose six chips if it lands on zero, but it looks as though you are taking part & is quite a safe waiting option.

In the mean time you are deciding what numbers to play!

You will play all top numbers and these may have shown 5, 6, 7, or more times in the 120 spins.

You have to play 12 so if you have selected 9 numbers that are definitely in the top 12 but have say 5 that have shown 4 times each, obviously you cannot play all 5 of them.
You have to choose just 3 of them.

Quickly analyse the remaining contenders.

The best ones to go for are the ones that have been equally spaced across your 4 columns of 30 spins.

Eruption Roulette Strategy ©

Drop off ones that have appeared closed together.

I find this quite effective.

If you are still stuck with deciding between 2 numbers see if one of them is next to one of your top numbers.
If so choose that one!

Don't stress out, just continue with your safety play – the wheel will wait for you.

Right you are ready to play and you have selected your 12 numbers.

If on your scorecard you have the picture of a table (If not you had better get in touch with me and I will send you some decent casino scorecards!) circle all the 12 numbers that you are going to be playing.

You will be playing these numbers continuously every spin.

You place 1 chip on each of these numbers for your first spin.

If you win you increase your bet with an extra chip on each of your 12 bets.

If you win you increase your bet with an extra chip on each of your 12 bets.

You always increase by 1 chip on each of your 12 bets every time you get a win.

This takes a bit of getting used to and can actually be stressful to some players.

You just have to switch off and say that you are going to lose that 200 units you have walked in with!

That is the way I work my mind – The 200 units have already gone before I sit down!

If you lose a spin, your betting level remains at the level it was before the loss.

If you were playing 3 chips per number and you lose, it stays at 3 chips per number until you have a win again, and then you will increase your bets further to 4 chips per number.

While you are playing you should record your profit and loss level after every bet.

To make things easier take note of the chart on the next page, you can copy this onto your scorecard to make things easier.

You will see that a win is always double to what a loss is.

This gives you a lot of leverage, especially if you get a number of wins together.

After each spin (somewhere else on your scorecard!) write down your running level.

If your first 2 spins were losses it would be –12 followed by –24.

Eruption Roulette Strategy ©

If you had won them both it would be +24 followed by +72.
One more win and you are past the 100 unit target!!!

Win	Playing	# Chips		Loss	Playing # Chips
24	1		12	1	
48	2		24	2	
72	3		36	3	
96	4		48	4	
120	5		60	5	
144	6		72	6	
168	7		84	7	
192	8		96	8	
216	9		108	9	
240	10		120	10	
264	11		132	11	
288	12		144	12	

Throughout play continue to do this calculation, it isn't difficult and with some practice becomes second nature.

Throughout play continue to do this calculation. it isn't difficult and with some practice becomes second nature.

When you pass 100 units profit stop play or when you are past minus 200 units also stop play.

As you know, this strategy can produce some very outstanding wins when played for longer with amounts up to 2000 units plus possible!

This is entirely up to the individual.

You just continue to whatever target you want or until you have played 12 chips per number and have met one loss.

If you had a loss of 200 units on the way that is also your time to finish.

Most casinos only allow a maximum straight up bet of 12 chips on any one number. and that is why when you are up to the level of playing 12 chips per number you stop after your first loss.

If you are on a good run at that stage you don't have to stop though because you know that every win will cover 2 losses.

Suppose you have just had 4 straight wins while playing 12 chips straight up on each number, that is equivalent to 8 losses, so you may want to continue a little longer until you have lost lets say 4 spins.

Your good run could continue and your winnings will be vast.

Placing the bets can be a little daunting to some people, but the way I do it is as follows.

As soon as the dealer has paid out the outside bets you start to place your bets on the 12 numbers selected, staying away from the dolly which will be on the winning number.

As soon as the dolly is off you continue to finalise your bets.

As your bets increase I just line them up prior to the next spin in 12 piles of whatever level I am to play at.
So I may have 12 piles of 3 chips in front of me or even 12 piles of 10 chips in front of me.

Just don't stress yourself.

Get the dealer to place some of your bets if you need to.

When you get used to it you will find it is quite easy because it is the same numbers all the time.
Just make sure that you are keeping track of your profit and loss level as this is the clear indicator of where you are.

Always ensure that you have enough chips in front of you for your next bet, and obtain more if you think that you will be getting low.

Always ensure that you have enough chips in front of you for your next bet, and obtain more if you think that you will be getting low.

If you are playing for a higher target always make sure that you have enough coloured chips to continue.

When your big wins start arriving they will be paying you out in cash chips.

Always ensure that you have enough coloured chips to place your bet.

You can always mix cash chips during play, such as if you are about to play10 chips per number and there are not many of your coloured chips available you can request $5 cash chips.

Just place 4 of these on each number and it is the same bet.

Because you are now playing big, you can continue with this for the remainder of play to make it easier.

So where you would be putting 11 chips on each number just put four $5 chips on plus 1 of your coloured chips as well.

The same goes for your final 12 chips per number bet, play four $5 chips per number and top each one up with 2 of your coloured chips.

I find this really helps, so If you don't want to be handling too many chips at the end, obtain a stack of $5 cash chips before you get to that point.

Any time you are getting low on your coloured chips, just hand over some of the cash chips that you have won and request that they are changed for your coloured chips.

This slows the game down but the dealer is obliged to provide you with what you want, even if it means that they have to start stacking your used chips.

Eruption Roulette Strategy ©

Below is an example of how pay can go and how you should mark your scorecard with your running balance.

Spin 1 Lose -12
Spin 2 Lose -24
Spin 3 Lose -36
Spin 4 Win -12
(Now playing 2 chips per number)
Spin 5 Win +36
(Now playing 3 chips per number)
Spin 6 Win +108
(Game over)

Now to give you an idea how play can really change if you carry on after hitting a 100 + target

Now to give you an idea how play can really change if you carry on after hitting a 100 + target here is the same game continued – It is an actual game that I played to the limit.

(Now playing 4 chips per number)

Spin 7	*Lose*	*+60*	
Spin 8	*Lose*	*+12*	
Spin 9	*Lose*	*-36*	
Spin 10	*Win*	*+60*	

(Now playing 5 chips per number)

Spin 11	*Lose*	*0*	
Spin 12	*Lose*	*-60*	
Spin 13	*Lose*	*-120*	
Spin 14	*Win*	*+120*	

(Now playing 6 chips per number)

Spin 15	*Lose*	*+48*	
Spin 16	*Lose*	*-24*	
Spin 17	*Win*	*+120*	

(Now playing 7 chips per number)

Spin 18	*Win*	*+288*	

(Now playing 8 chips per number)

Spin 19	*Win*	*+480*	

(Now playing 9 chips per number)

Spin 20	*Lose*	*+372*	
Spin 21	*Win*	*+588*	

(Now playing 10 chips per number)

Spin 22	*Lose*	*+468*	
Spin 23	*Win*	*+708*	

(Now playing 11 chips per number)

Spin 24	*Win*	*+972*	

(Now playing 12 chips per number)

Spin 25	*Win*	*+1260*	
Spin 26	*Win*	*+1548*	
Spin 27	*Win*	*+1836*	
Spin 28	*Win*	*+2124*	
Spin 29	*Lose*	*+1980*	*Play stopped.*

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As you can see the strategy can really get to the high wins if you sit it out.
In the example, if you had gone to the casino that day with a thousand chip target; you are now in a strong position to continue.

Your losses are only 144 chips but your wins are 288 chips.

You have about six plays before you drop down to your thousand chip target, but you are only a few wins of a good run to take you closer to a 3,000 target.

That is the power of the Eruption Strategy!

That is the power of the Eruption Strategy!

You are playing the hot numbers.

You are playing an amount that when you win is equal to 2 losses.

When you lose you are not increasing your bets.

When you win you are increasing your bets and will take full adVantage of any good runs which will occur.

You are totally in control and you can finish whenever you want.

Just remember to follow the rules, and ensure that you record the running balance accurately.

When you have finished you can update your list of results an readjust the top 12 numbers if it has changed and start play again after having a break.

Alternatively you could play one of the other tables that you have been collecting results from if you have continued to update them during play.

It is entirely up to you, but I wish you the greatest of successes during all of your plays!

Best Wishes from the team at 100% Service.

[Why casino executives fight mathematical gambling systems]

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